

Figure 1

Fig. 2

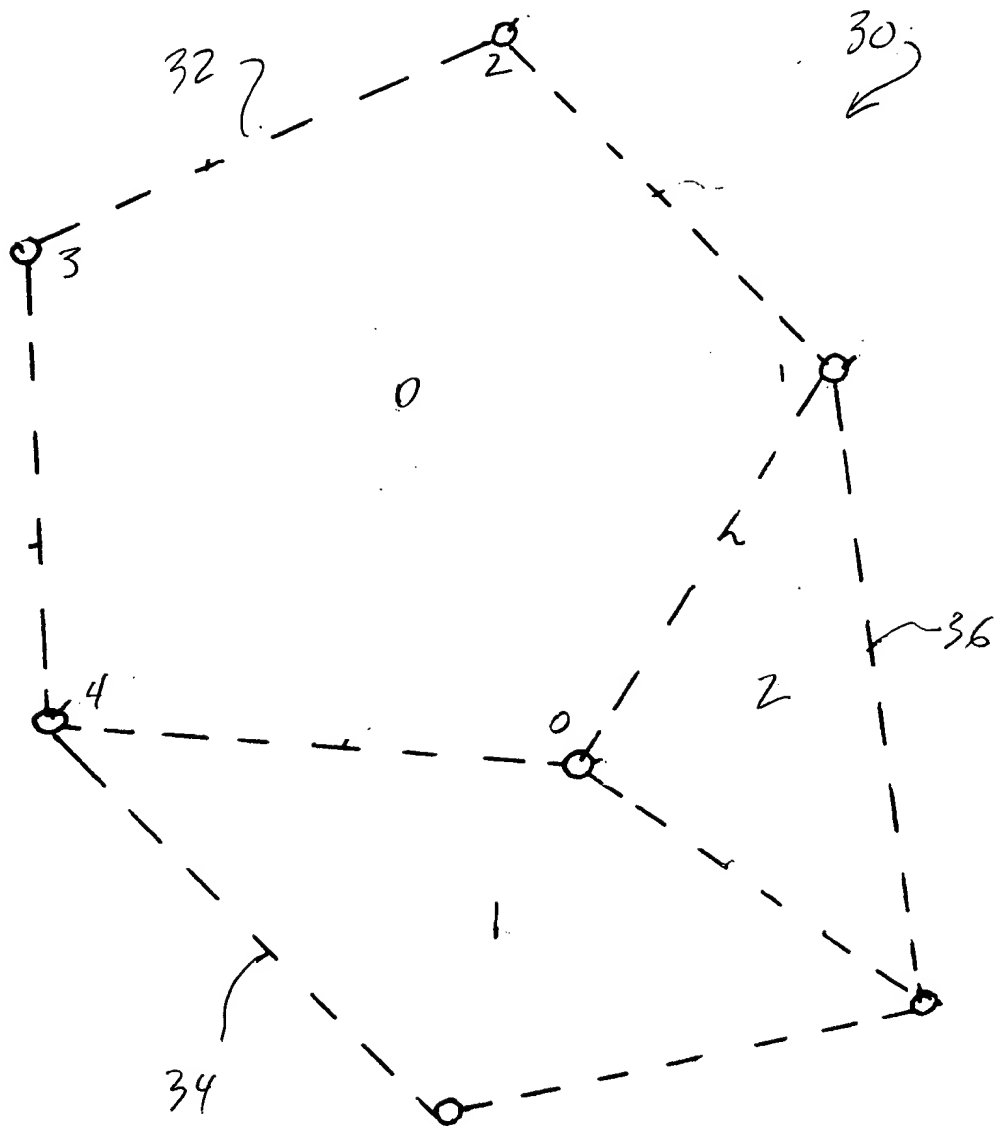


Fig 3

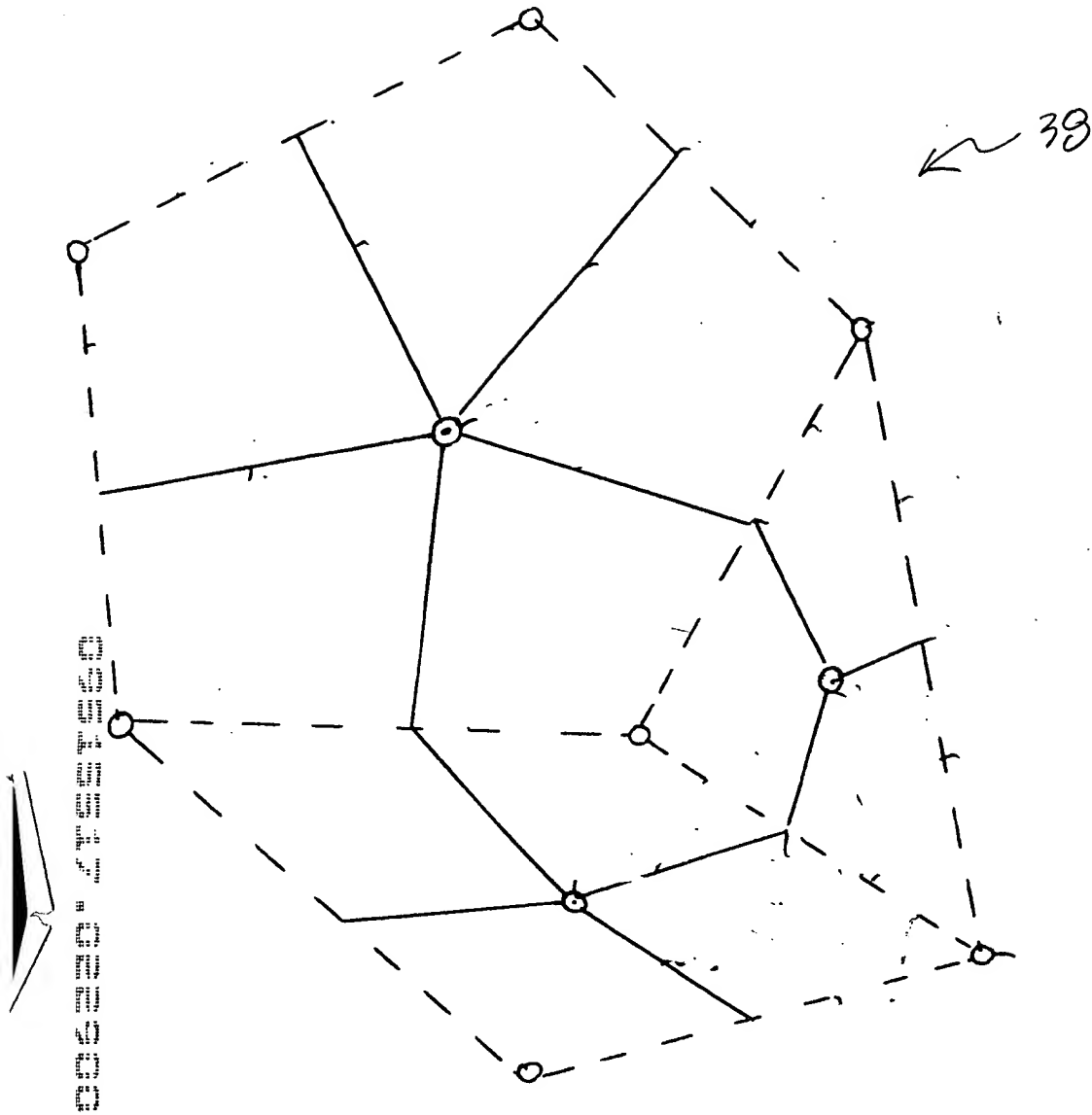
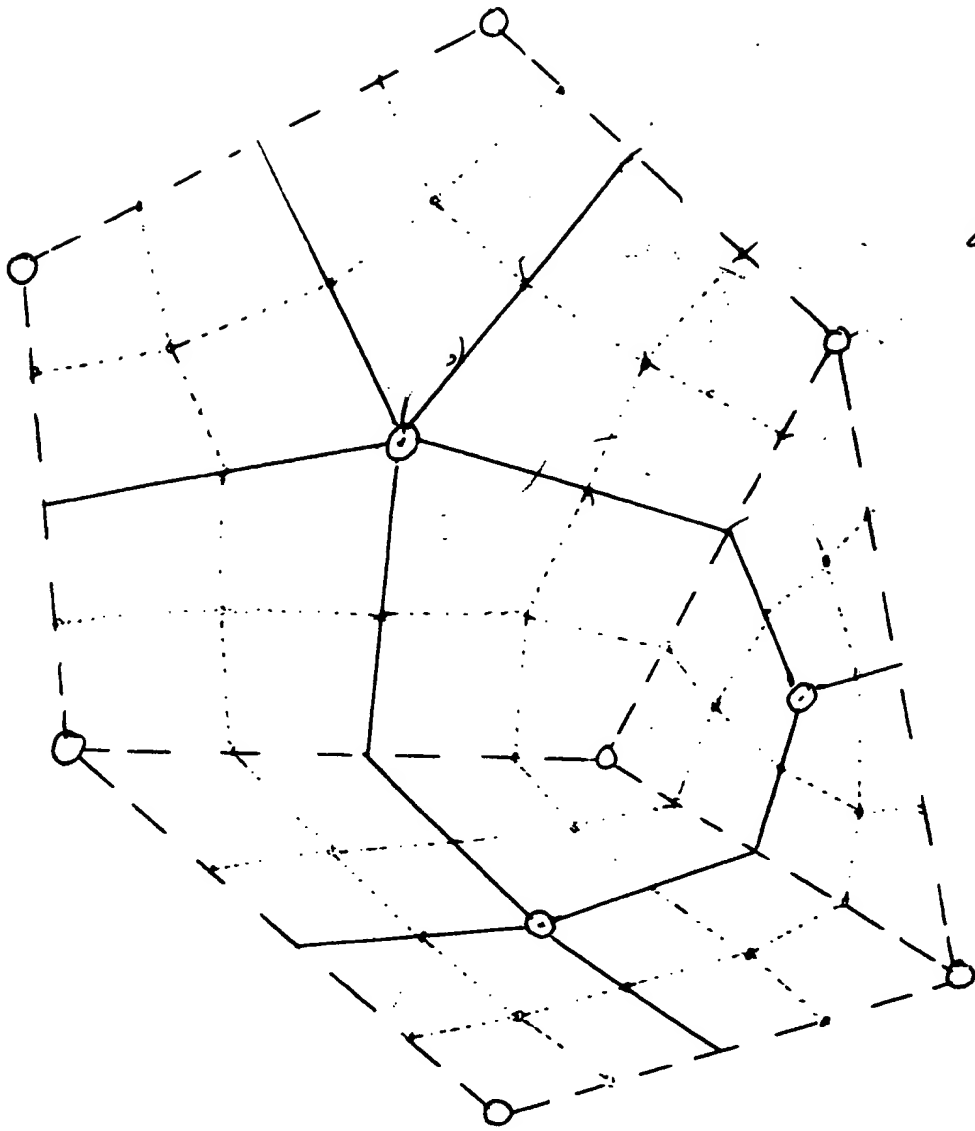


Fig. 4



← 40

Fig. 4 is a perspective view of a cube with internal lines and nodes. The front face is defined by solid lines, and the edges receding into the background are shown as dashed lines. Several nodes are marked with small circles. A network of solid lines connects these nodes, forming a complex internal structure. Dotted lines also connect some of the nodes, creating a grid-like pattern within the cube's volume.

Fig. 5

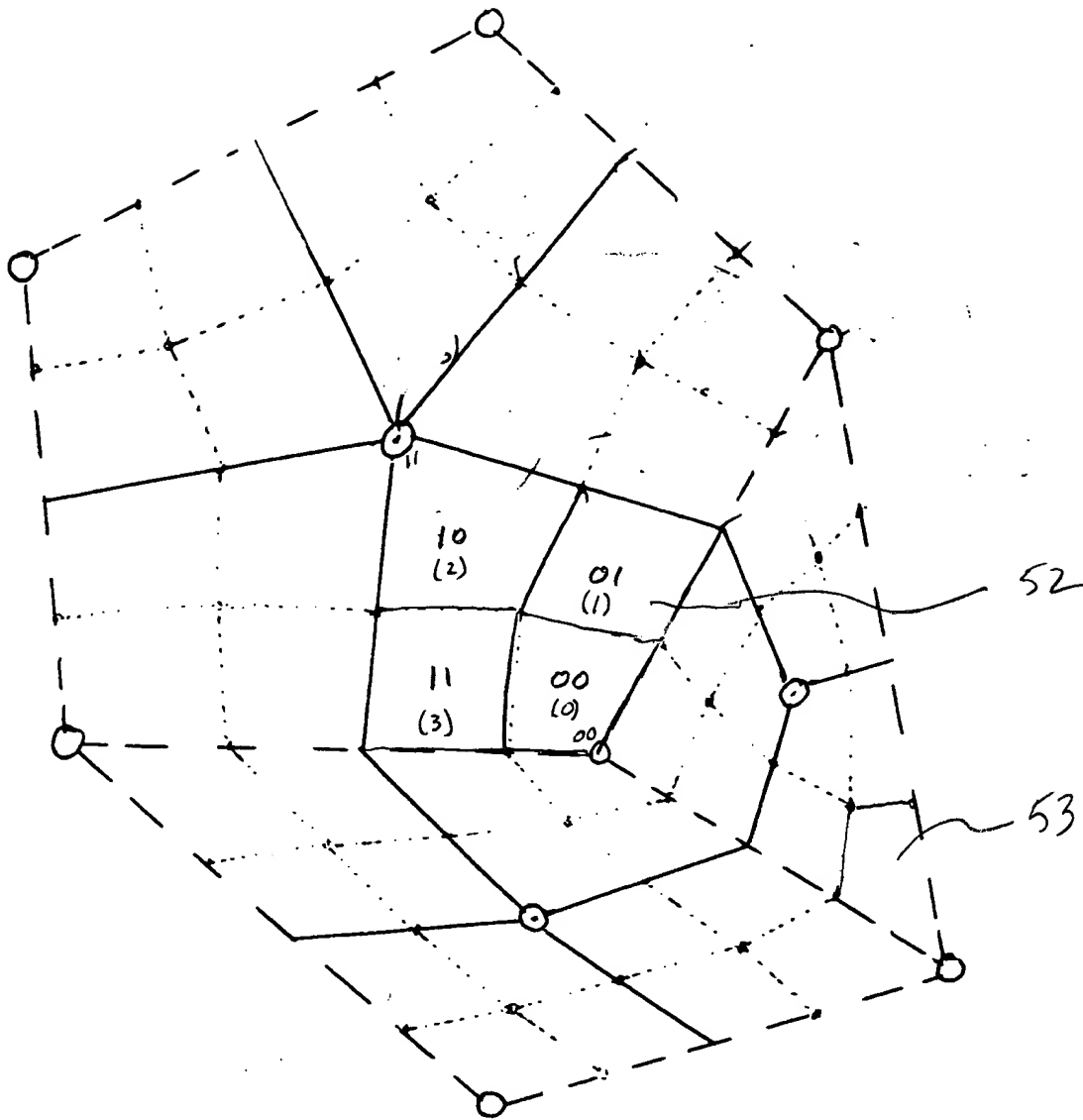


Fig. 6

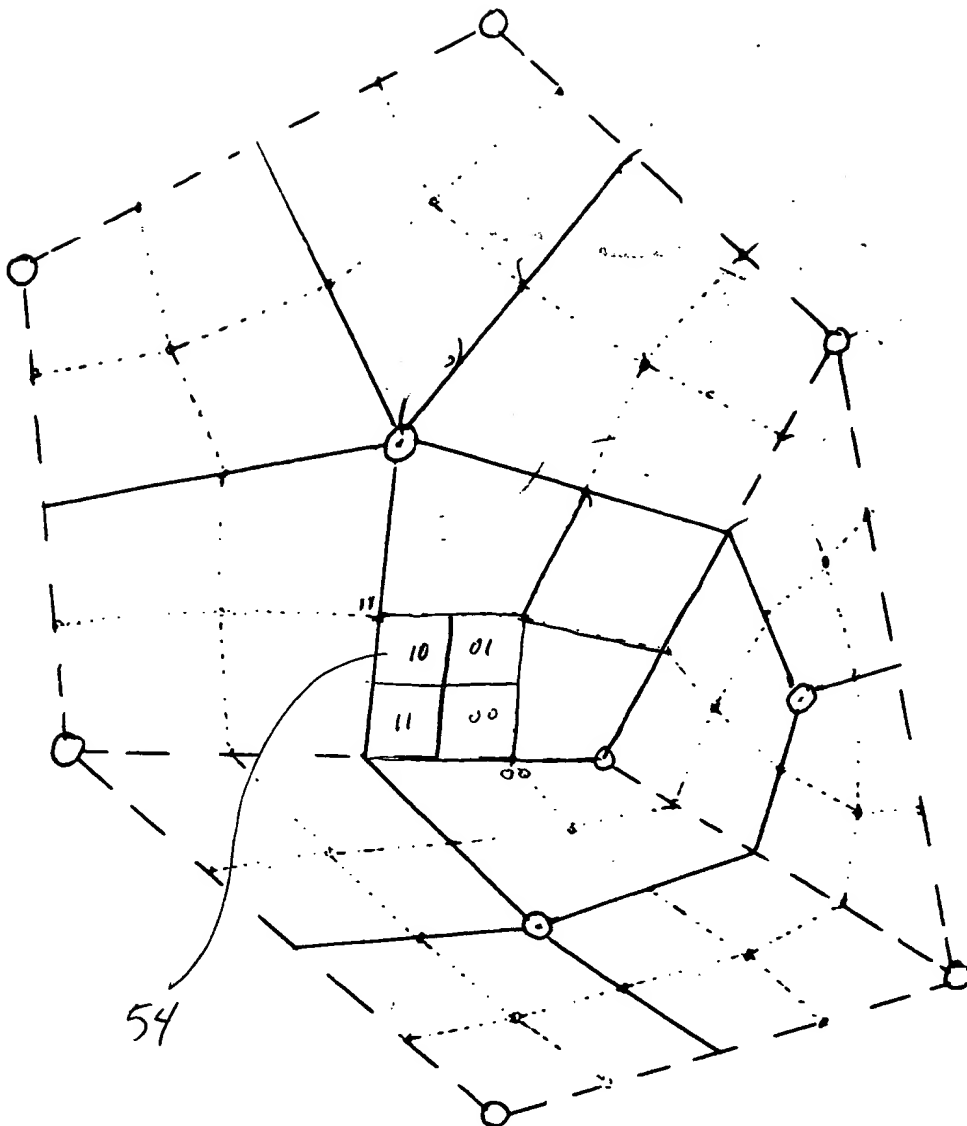


Fig. 7

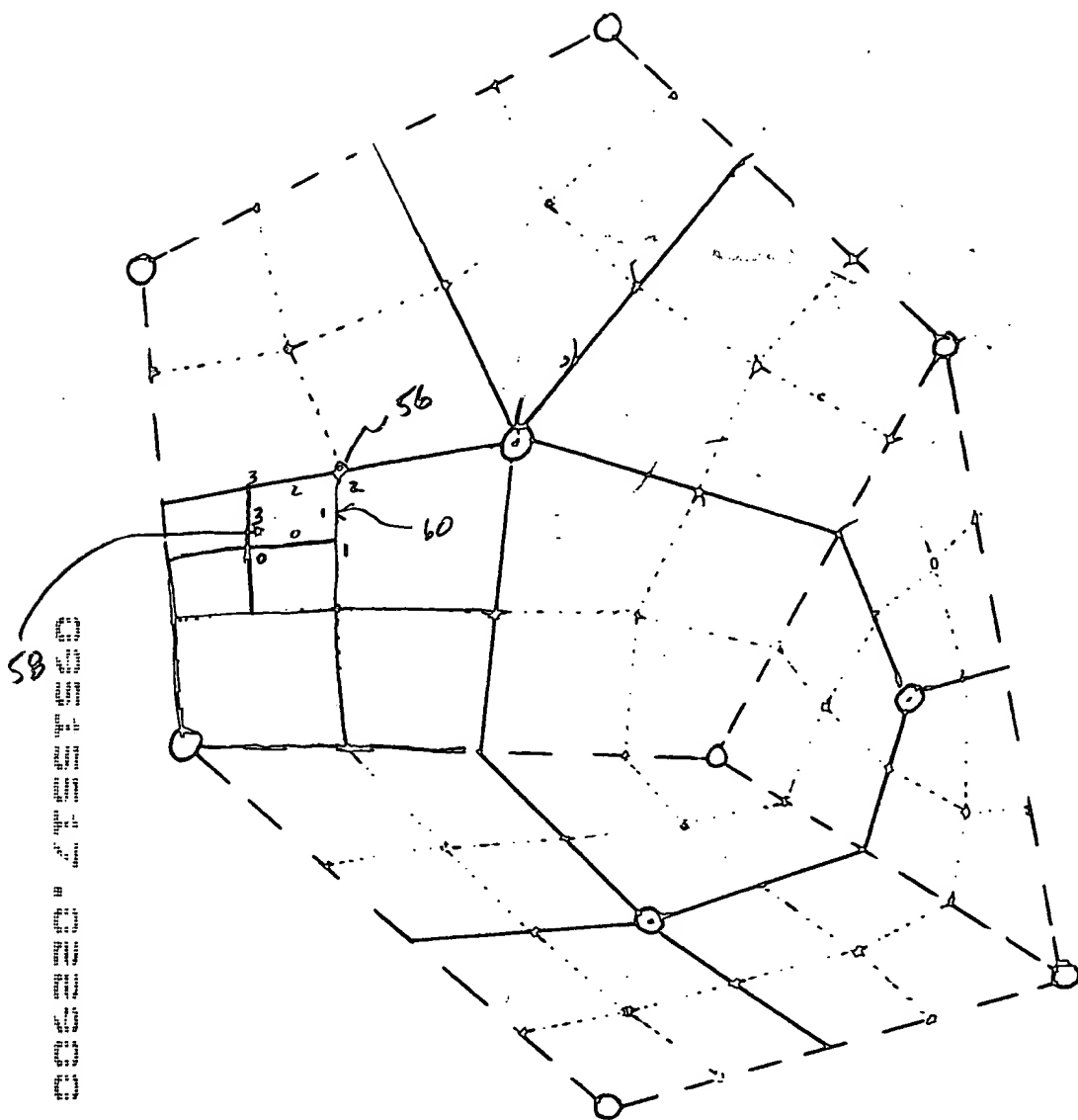
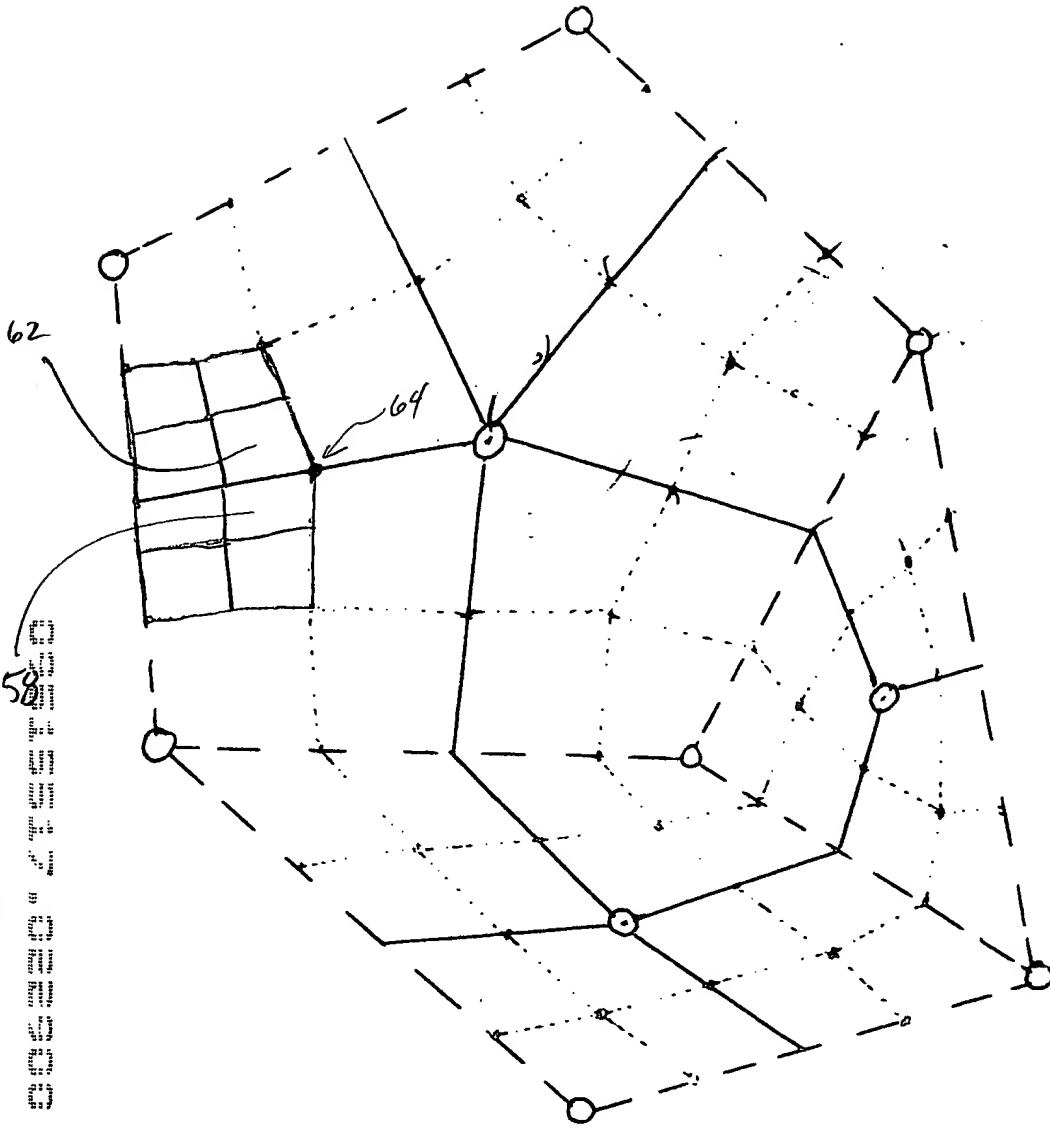


Fig. 8





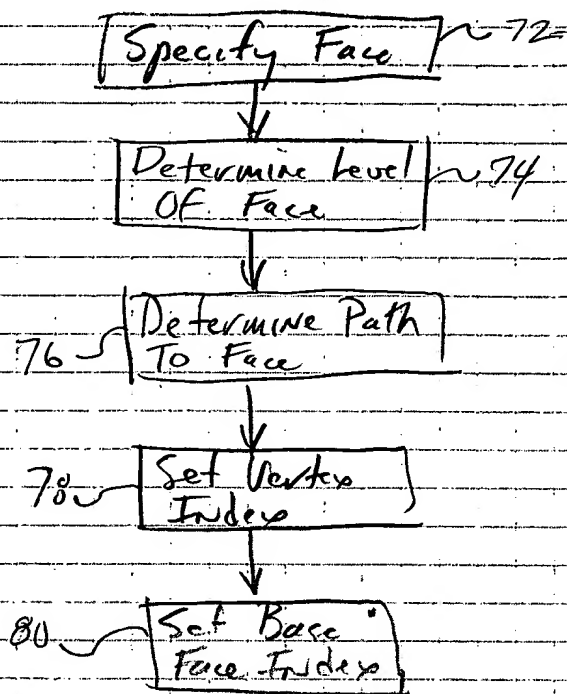


Figure 9

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Fig. 10

100

102

CPU

116

104

DISPLAY

108

INTERNAL  
MEMORY  
DEVICE

114

REMOVABLE  
STORAGE  
MEDIUM DRIVE

112

REMOVABLE  
STORAGE  
MEDIUM

110

INPUT DEVICES

SYSTEM MEMORY

118

FACE NAME

~~PARAMETERIZATION~~

PROGRAM CODE

120

FACE NAME

~~MECHANICAL PARAMETERIZATION~~

DATA STRUCTURE

FIG. 10 is a block diagram of a computer system 100. The system 100 includes a CPU 102, a display 104, an internal memory device 108, a removable storage medium drive 114, and input devices 110. The CPU 102 is connected to the display 104, the internal memory device 108, the removable storage medium drive 114, and the input devices 110 via a system bus 116. The system bus 116 is also connected to the system memory 118. The system memory 118 contains a program code 120 and a data structure 120. The program code 120 is labeled with "FACE NAME" and "PARAMETERIZATION". The data structure 120 is labeled with "FACE NAME" and "MECHANICAL PARAMETERIZATION".